

Toward Prioritizing Code Smell Detection Results for Prefactoring

A decorative graphic consisting of two overlapping arrows pointing to the right. The front arrow is green and the back arrow is blue. They are positioned to the left of the authors' names.

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INTRODUCTION

Code smell detector

◆ Code smell detector

- A tool that detect code smells by analyzing source code
- Suggests refactoring opportunities to developers

◆ Problem: Ignoring current context of developer

- E.g. "I'm going to implement the XXX feature"
- The results are mixed with
 - Smells relevant to the context
 - Smells irrelevant to the context
- Results do not fit **prefactoring** phase

Refactoring **before**
implementing feature

Motivating example

Very large and complex

162 LOC

Original result when applying ArgoUML v4.2 to code smell detector

Rank	Smell	Module	Severity
...
8	Intensive Coupling	UmlFactoryMDRImpl.buildNode(Object)	8
...
158	Blob Operation	ProjectBrowser.loadProject(File,boolean)	4
...

Issue #3921

Reopen last saved
project should be
reopen last project

Issue #4019

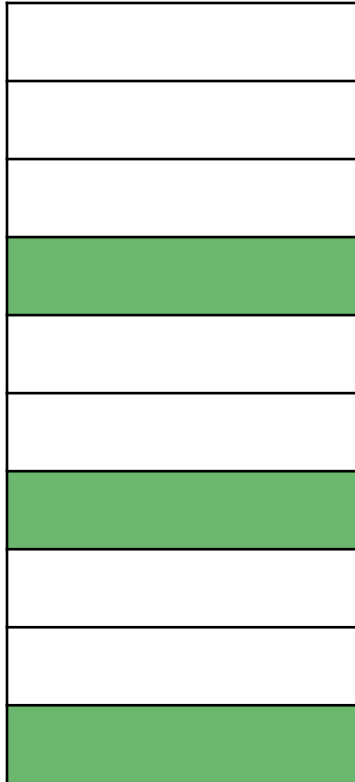
Save project dialog
should remember
what was loaded



Issues to be solved until RELEASE-v2.0

Goal

Original code smell
detection result



Our technique

Proposed code smell
detection result



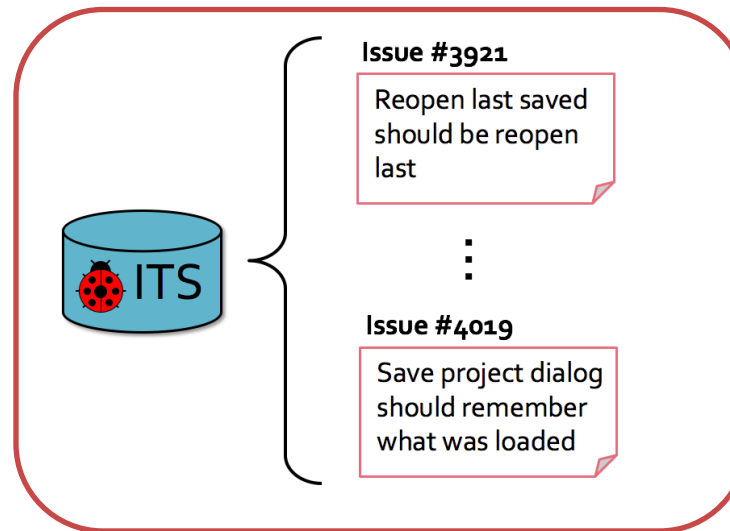
Smells that are relevant to developers' context



PROPOSED TECHNIQUE

Developer's context

- ◆ Developer's context = **modules to be modified**
- ◆ Issue-driven software development project
 - Adopting issue tracking system
 - Having list of issues needed to be solved before release



- This list is used to estimate developer's context

Feature location technique

- ◆ Identify modules in source code that related to a feature
- ◆ Feature location → Change prediction

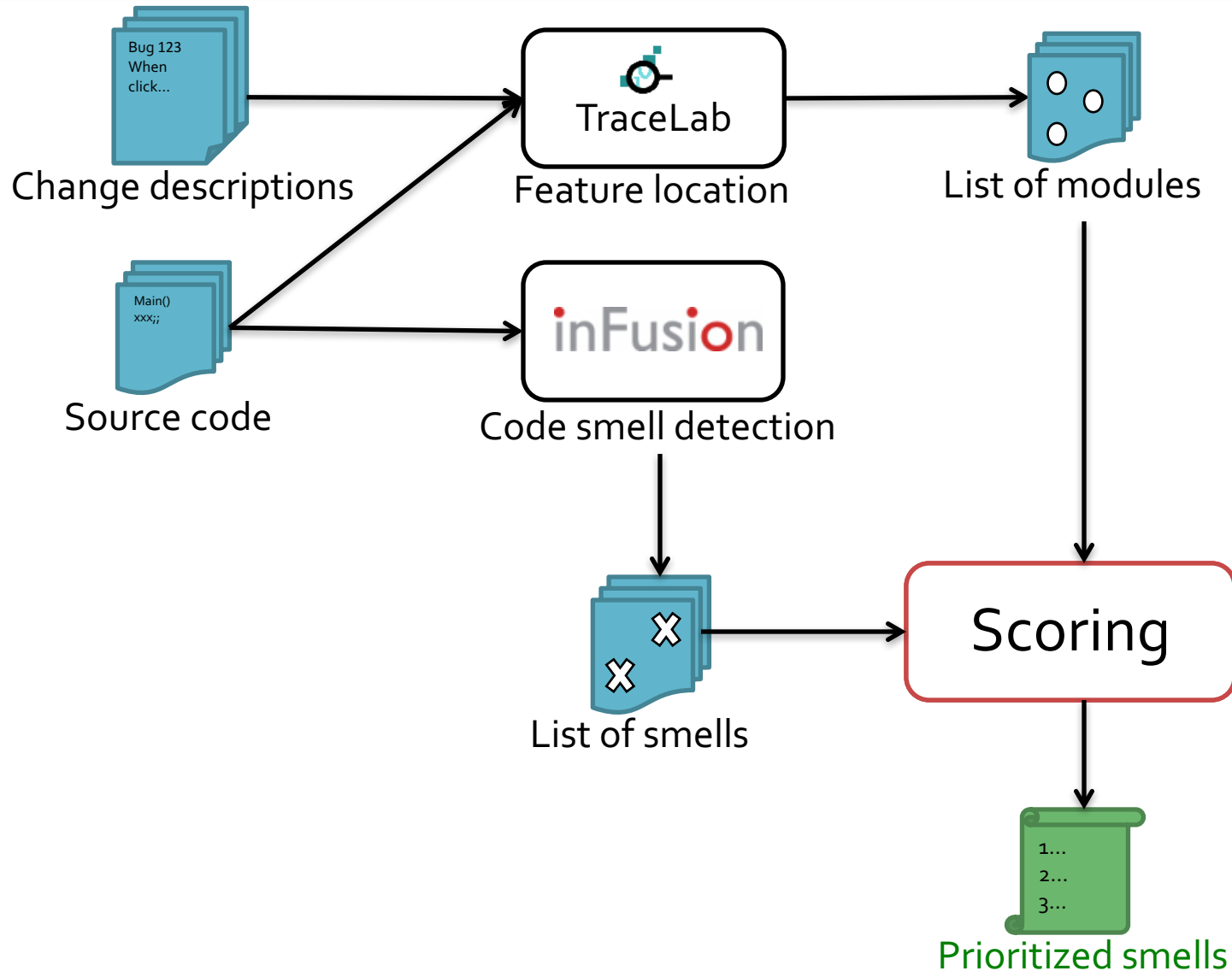
Change description #3921

The option to automatically load the last saved project on startup of ArgoUML I think would be more useful as reopen last project (ie last opened project or last saved project)

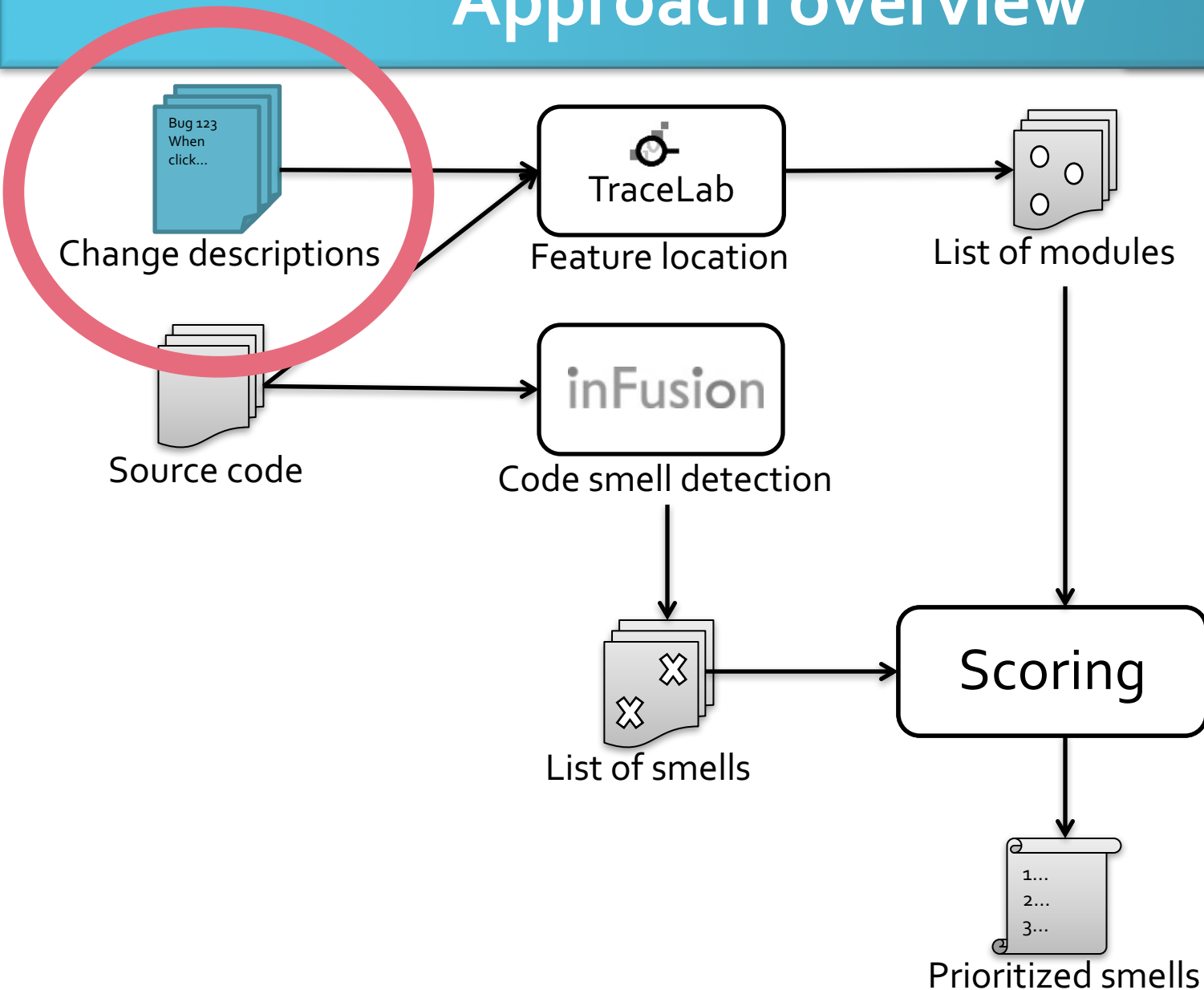


Relevant modules	Prob
ArgoParser.getProject()	0.27
FigMessage.FigMessage()	0.26
ProjectBrowser.loadProject(File,boolean)	0.22
ActionSettings.handleSave()	0.10
...	...
Project.getBaseName()	0.04

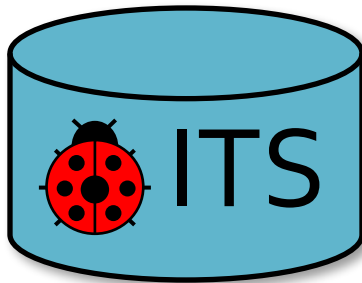
Approach overview



Approach overview



Preparing change descriptions



Issue #3921

Reopen last saved
should be reopen
last

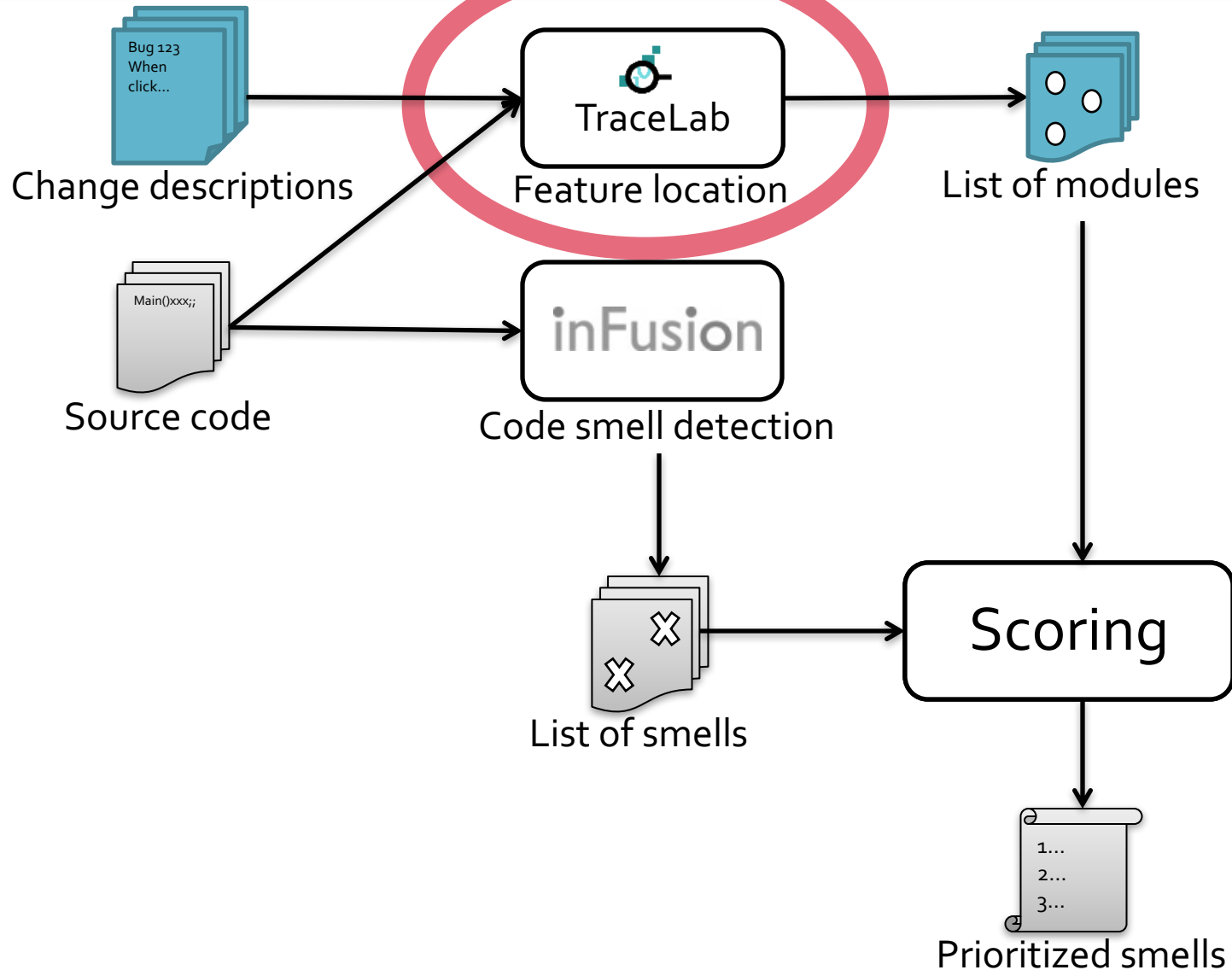
⋮

Issue #4019

Save project dialog
should remember
what was loaded

Issues to be solved until RELEASE-v2.0

Approach overview



Applying feature location technique

◆ Obtaining relevant sets of modules

Change description #3921

The option to automatically load the last saved project on startup of ArgoUML I think would be more useful as reopen last project (ie last opened project or last saved project)



Relevant modules	Prob
<code>ArgoParser.getProject()</code>	0.27
<code>ProjectBrowser.loadProject(File,boolean)</code>	0.23
<code>ActionSettings.handleSave()</code>	0.10
...	...
<code>Project.getBaseName()</code>	0.04

■
■
■

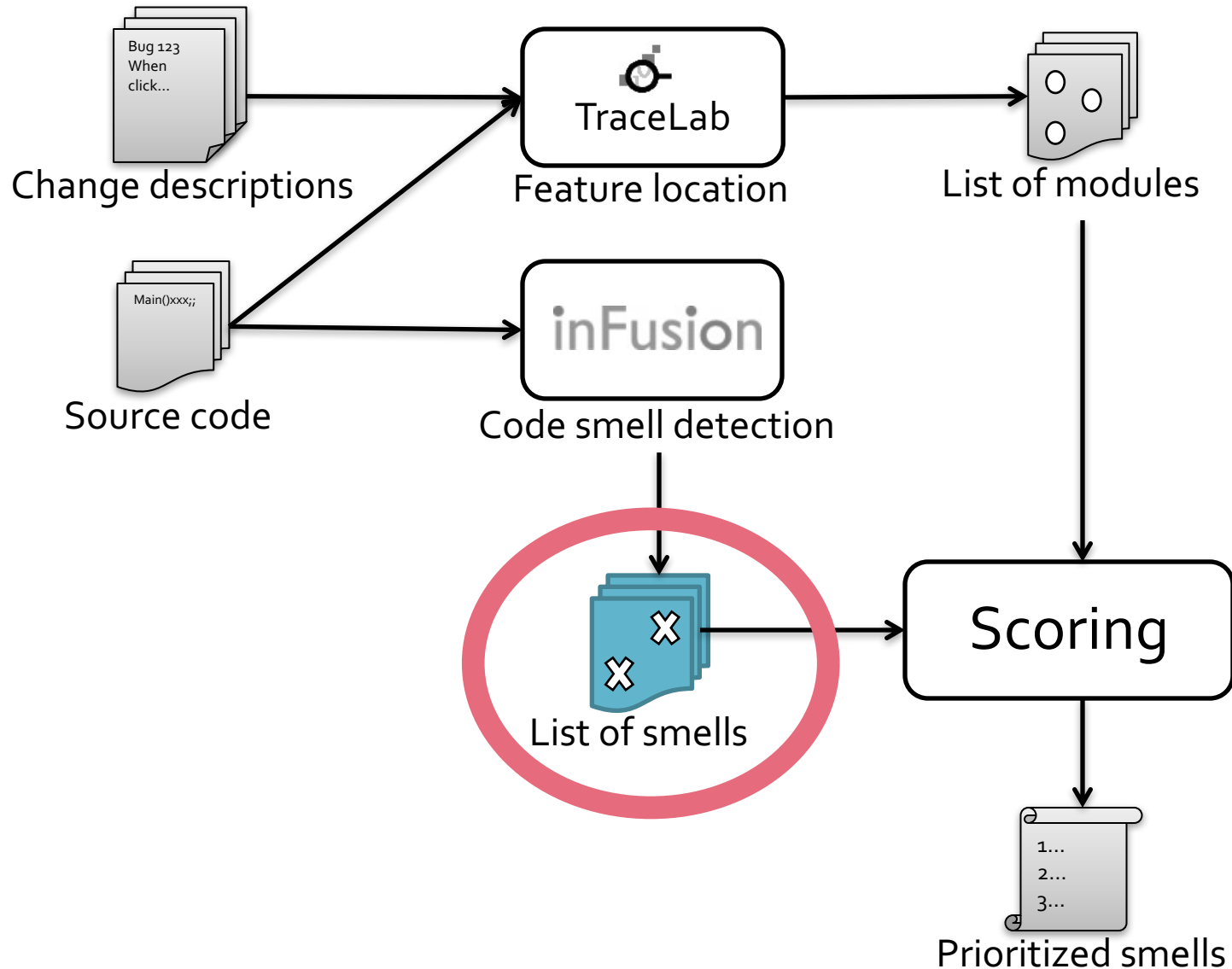
Change description #4019

The save project dialog assumes you want to save as the filename of the last project you saved rather than the last project you loaded.



Relevant modules	Prob
<code>ConfigurationHandler.saveDefault()</code>	0.36
<code>ProjectBrowser.loadProject(File,boolean)</code>	0.22
<code>CheckMain.getTestModel(String)</code>	0.15
...	...
<code>UMLToDoItem.select()</code>	0.03

Approach overview

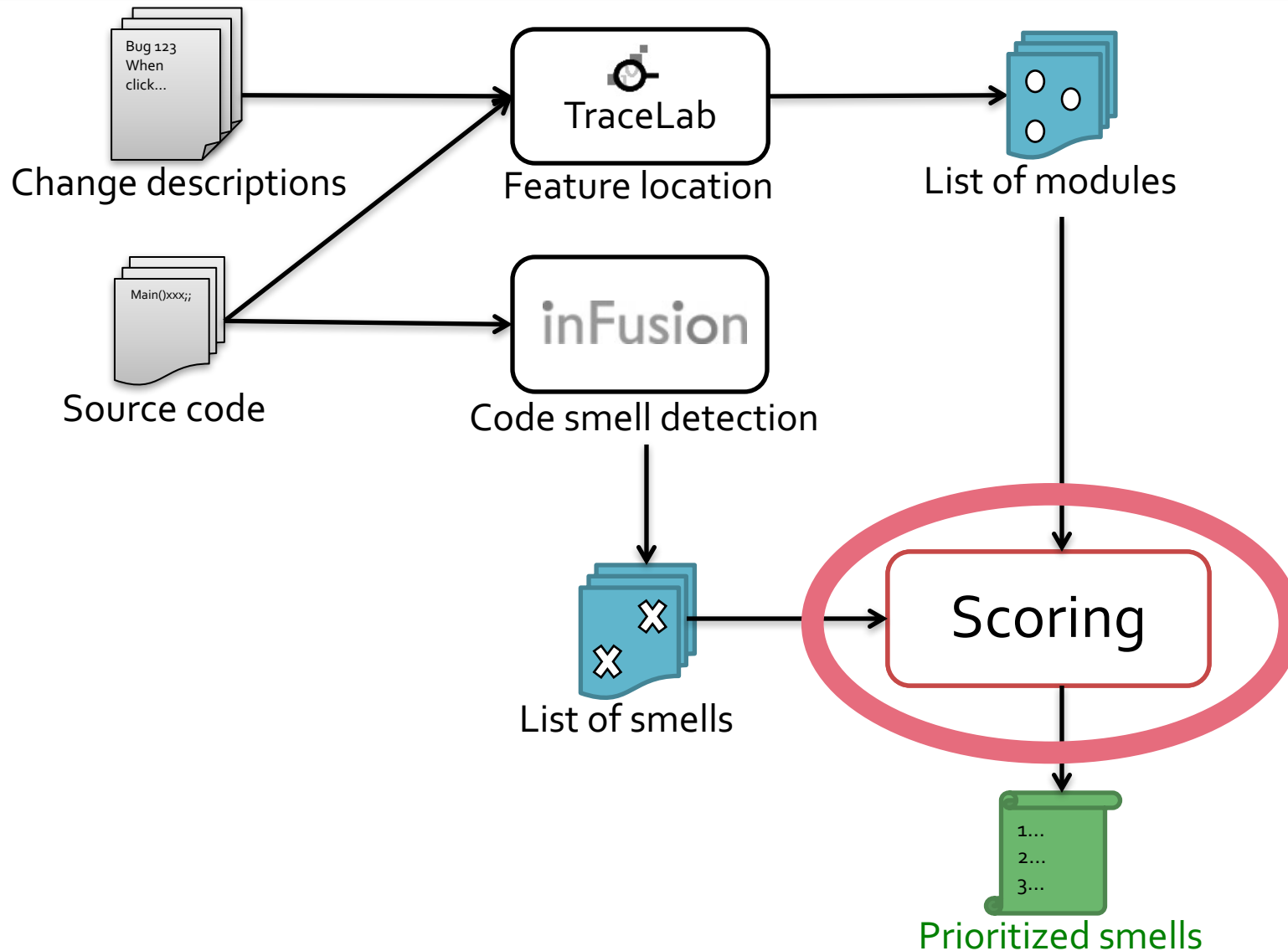


Code smell detection result

Code smell detection result

Smell	Level	Module	Severity
...	Class
Blob Operation	Method	<code>ProjectBrowser.loadProject(File,boolean)</code>	4
...	Subsystem

Approach overview



Scoring

◆ Counting matched module in FL result

Code smell detection result

Smell	Level	Module	Score
...	Class
Blob Operation	Method	<code>ProjectBrowser.loadProject(File, boolean)</code>	2
...	Subsystem

Feature location result

#3921

Relevant modules	Prob
<code>ArgoParser.getProject()</code>	0.27
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...	...
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#4019

Relevant modules	Prob
<code>ConfigurationHandler.saveDefault()</code>	0.36
<code>ProjectBrowser.loadProject(File, boolean)</code>	0.22
...	...
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Calculating score

- 1) Treat every module equally: **Score = 2**
- 2) Use probability as weight: **Score = 0.45**

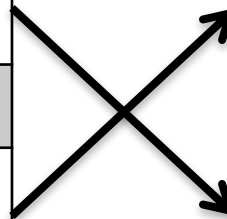
Ordering by score

Original code smell detection result

Rank	Smell	Module	Score
...
8	Intensive Coupling	buildNode()	0
...
158	Blob Operation	loadProject()	78
...

Prioritized code smell detection result

Rank	Smell	Module	Score
...
5	Blob Operation	loadProject()	78
...
231	Intensive Coupling	buildNode()	0
...





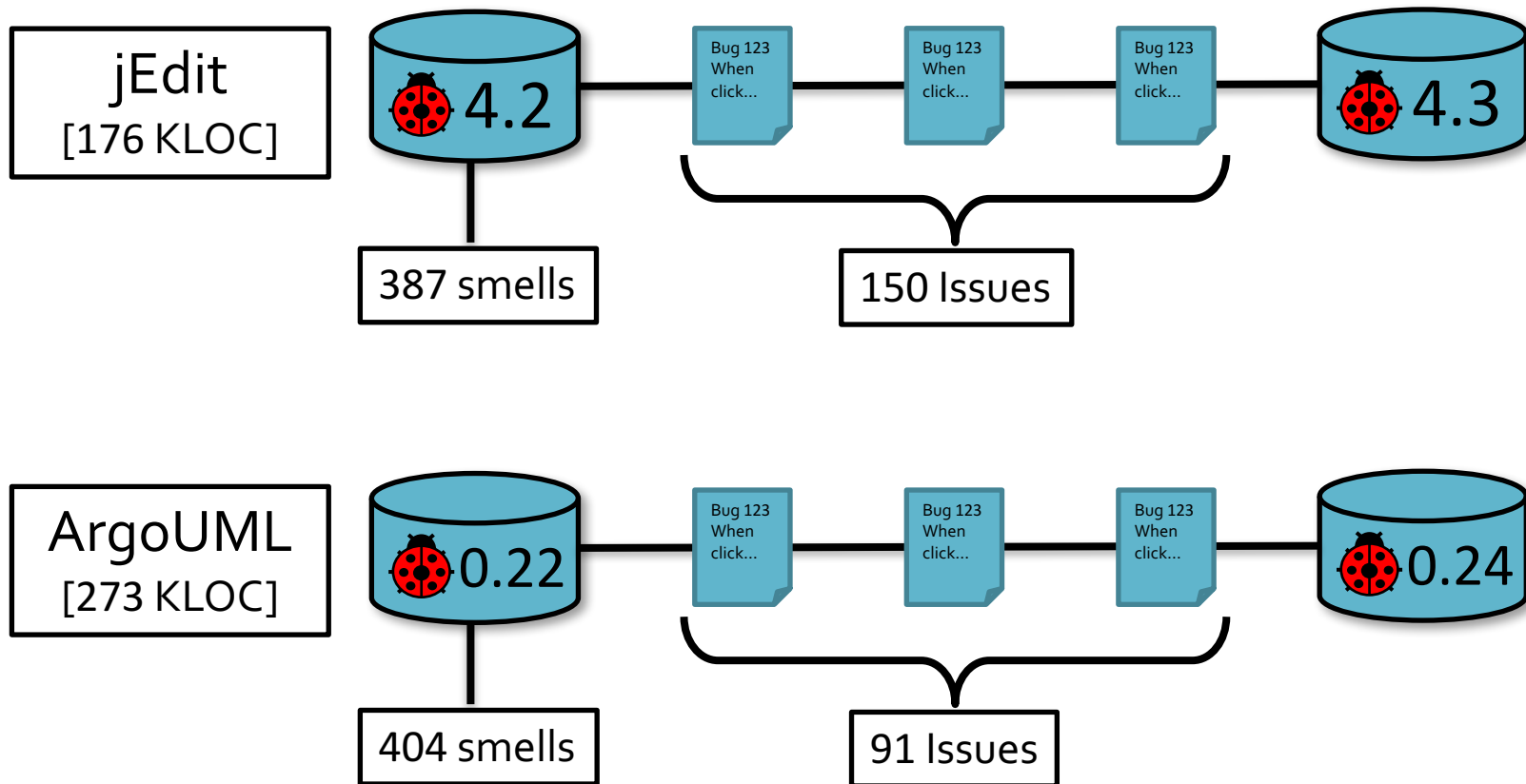
PRELIMINARY EVALUATION

Evaluation questions

- ◆ **EQ 1: Does our technique place relevant smells in the higher rank?**
- ◆ **EQ 2: Does our technique applicable to every smell level?**
- ◆ **EQ 3: Which weighting scheme is better?**
 - Treating every smell equally
 - Using the probability value from FL result

Subjects

◆ Use Dit et al.'s Feature location benchmark data

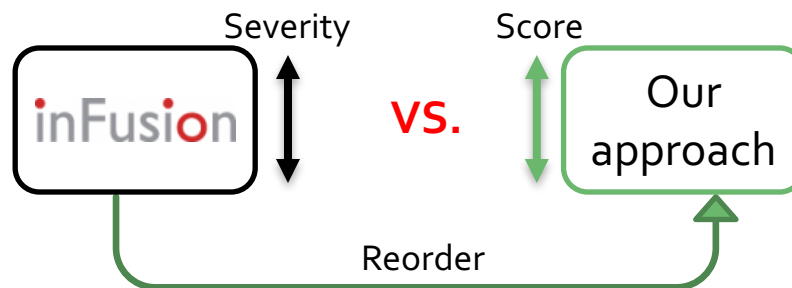


Evaluation metric

◆ Average precision

- Metric for evaluating the quality of ranking documents
- Relevant documents in **higher rank** contribute **more value** than the ones in lower rank

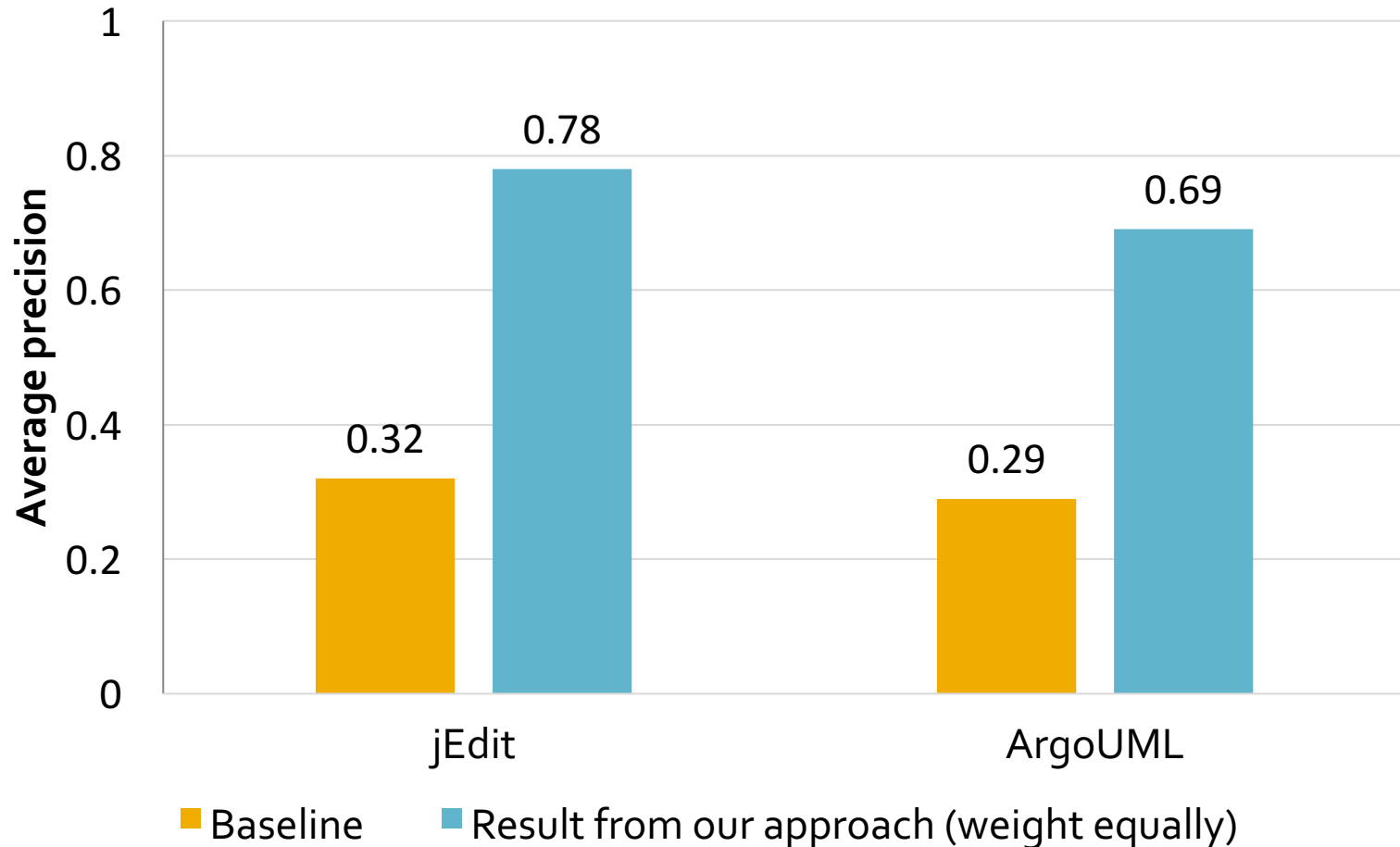
◆ Calculate average precision for:



◆ Gold set

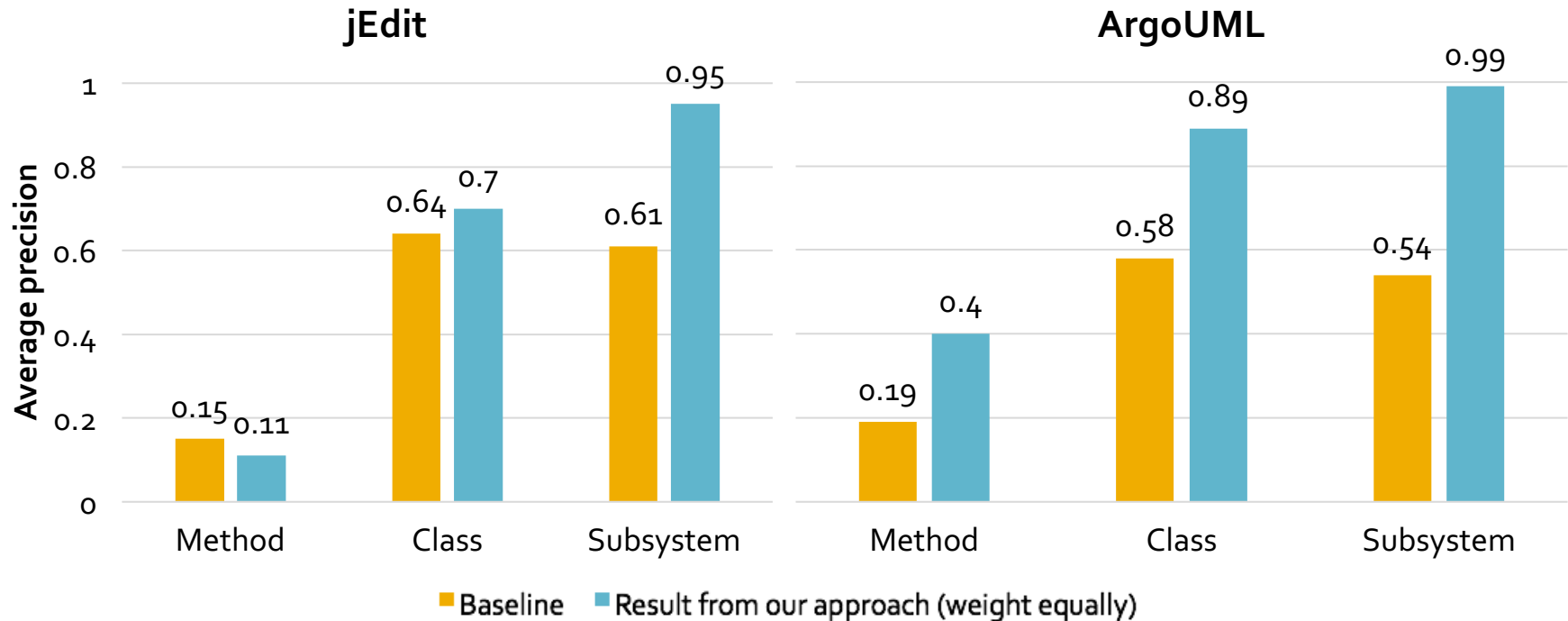
- Smells occurring in the modules *actually* modified during two releases

EQ 1: Are relevant smells in higher rank ?



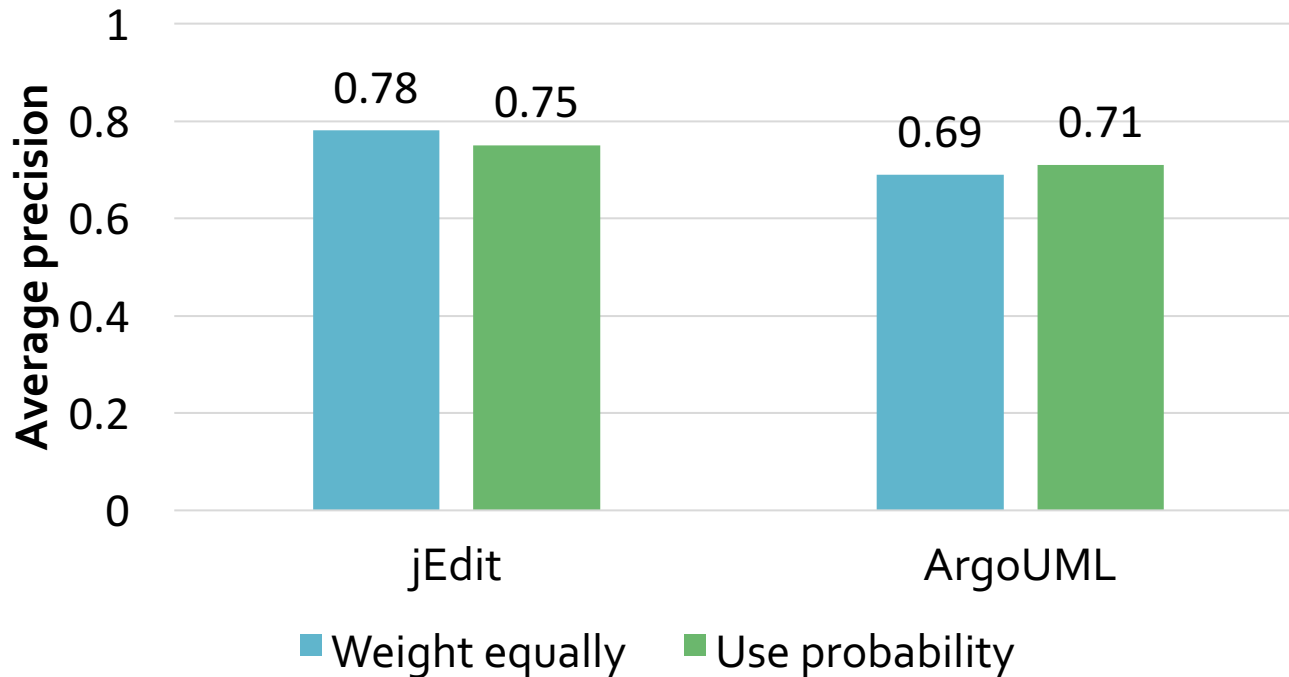
◆ Yes, according to the average precision value

EQ 2: Applicable to every smell level?



◆ Our technique is more appropriate with the coarse-grained level code smells

EQ 3 : Weight equally or use probability ?



- ◆ No significant difference
- ◆ Focus on weighting every smells equally
 - Simplicity
 - Availability of 'Probability' value from FL technique

Evaluation Questions

- ◆ **EQ 1: Are relevant smells in higher rank ?**
 - Yes
- ◆ **EQ 2: Applicable to every smell level?**
 - More appropriate with the coarse-grained level
- ◆ **EQ 3 : Weight equally or use probability ?**
 - No difference
- ◆ **Our approach is potentially effective, but more investigation is needed**



RELATED WORK

◆ Using context of developer for detecting smell

- Hayashi et al. [13]
- Liu et al. [14]
- Supporting **postfactoring** phase

◆ Reducing the number of code smell result

- Komatsuda et al. [15]
 - Specifying relevant smell by inserting dummy code
- Fontana et al. [16]
 - Applying strong and weak filter
- **Limited** to specific type of smells

[13] S. Hayashi, M. Saeki, and M. Kurihara, "Supporting refactoring activities using histories of program modification", IEICE2006

[14] H. Liu, X. Guo, and W. Shao, "Monitor-based instant software refactoring", TSE2013

[15] T. Komatsuda, S. Hayashi, and M. Saeki, "Supporting prefactoring using feature location results", IEICE2012

[16] F.A. Fontana, V. Ferme, and M. Zanoni, "Filtering code smells detection results", ICSE2015



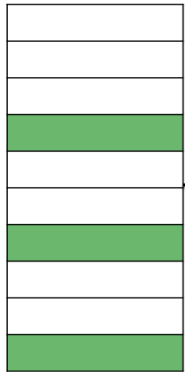
FUTURE WORK & CONCLUSION

Future work

- ◆ To conduct case studies to confirm that relevant code smells are useful to developers
- ◆ To consider other factors
 - The severity of smells
 - The cost needed to fix the smells
 - The importance of the issue

Goal

Original code smell detection result



Our technique

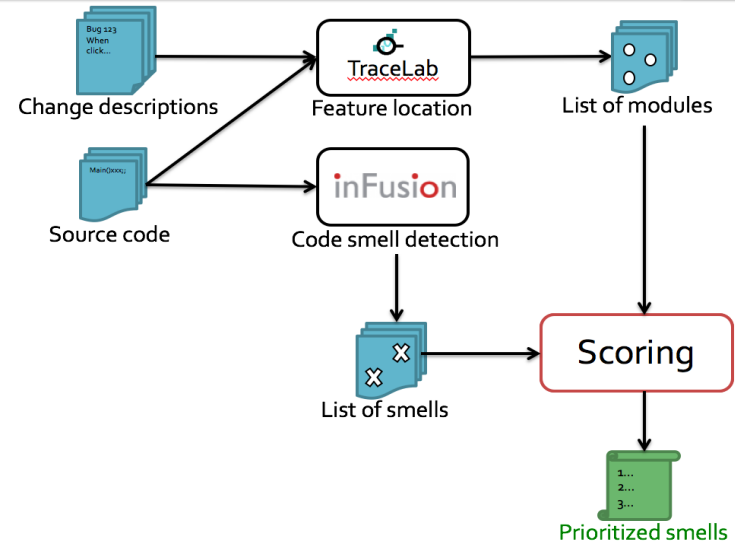
Prioritized code smell detection result



Smells that are related to developers' context

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Approach overview



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Scoring

◆ Counting matched module in FL result

Code smell detection result

Smell	Module	Score
...
Blob Operation	ProjectBrowser.loadProject(File,boolean)	2
...

Feature location result

#3921

Relevant modules	Prob
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ProjectBrowser.loadProject(File,boolean)	0.22
...	...
UMLToDoItem.select()	0.03

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Evaluation Questions

- ◆ EQ 1: Are relevant smells in higher rank ?
- ◆ Yes
- ◆ EQ 2: applicable to any entity type ?
- ◆ More appropriate with the coarse-grained level
- ◆ EQ 3 : weight equally or use probability ?
- ◆ No difference

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